

ISSN 2510-2591



Reports of the European Society for
Socially Embedded Technologies

volume 5 issue 3
2021

**Proceedings of 19th European Conference on
Computer-Supported Cooperative Work -
Doctoral Colloquium**

Guest Editors

Dave Randall, University of Siegen, Germany
Mark Rouncefield, Lancaster University, UK

Series Editor

Michael Koch

Impressum

The **'Reports of the European Society for Socially Embedded Technologies'** are an online report series of the European Society for Socially Embedded Technologies (EUSSET). They aim to contribute to current research discourses in the fields of 'Computer-Supported Cooperative Work', 'Human-Computer-Interaction' and 'Computers and Society'.

The 'Reports of the European Society for Socially Embedded Technologies' appear at least one time per year and are exclusively published in the Digital Library of EUSSET (<https://dl.eusset.eu/>). The main language of publication is English.

ISSN 2510-2591

<https://www.eusset.eu/report-series/>

EUSSET is an institute of Social Computing e.V., a non-profit association according to the German legal system – founded on November 13th 2012 in Bonn, Germany (Nordrhein-Westfalen Amtsgericht Bonn VR 9675).

c/o Prof. Dr. Volker Wulf
Fakultät III
Universität Siegen
57068 Siegen
E-Mail: volker.wulf@uni-siegen.de

Table of Contents

Doctoral Colloquium

Collaborative editing systems for large scale online citizen participation

Aboucaya, William

Gender and Discussion in Innovation Design

Ashcroft, Alice

Exploring Possible Futures With Computational Media

Borowski, Marcel

Confronting Asylum Decision-making through Prototyping Sensemaking of Data and Participation

Nielsen, Trine Rask

Appropriation process of activity-based work environments. Towards a situated approach

Lai, Chiara; Ianeva, Maria; Bobillier Chaumon, Marc-Eric; Abitan, Audrey

How can we facilitate the active involvement of stakeholders in eHealth action research projects?

Oberschmidt, Kira

Enhancing Collaborative Science Learning through Multiplayer Online Videogames

Patiniotis, Konstantinos

Digital Twin, support for collaborative practice: application to the railway system

Stalder, Corentin

Design Considerations for Trust in situated Human-Robot Interaction

Schwaninger, Isabel