

ISSN 2510-2591



Reports of the European Society for
Socially Embedded Technologies

volume 2 issue 1
2018

Proceedings of 16th European Conference on Computer-Supported Cooperative Work - Exploratory Papers

Guest Editors

Tom Gross, University of Bamberg (Germany)
Michael Muller, IBM Research Cambridge (USA)

Series Editor

Michael Koch

Impressum

The **'Reports of the European Society for Socially Embedded Technologies'** are an online report series of the European Society for Socially Embedded Technologies (EUSSET). They aim to contribute to current research discourses in the fields of 'Computer-Supported Cooperative Work', 'Human-Computer-Interaction' and 'Computers and Society'.

The 'Reports of the European Society for Socially Embedded Technologies' appear at least one time per year and are exclusively published in the Digital Library of EUSSET (<https://dl.eusset.eu/>). The main language of publication is English.

ISSN 2510-2591

<https://www.eusset.eu/report-series/>

EUSSET is an institute of Social Computing e.V., a non-profit association according to the German legal system – founded on November 13th 2012 in Bonn, Germany (Nordrhein-Westfalen Amtsgericht Bonn VR 9675).

c/o Prof. Dr. Volker Wulf
Fakultät III
Universität Siegen
57068 Siegen
E-Mail: volker.wulf@uni-siegen.de

Table of Contents

The Novelty Effect in Large Display Deployments – Experiences and Lessons-Learned for Evaluating Prototypes

Michael Koch, Kai von Luck, Jan Schwarzer, Susanne Draheim

The Digital Work Environment—a Challenge and an Opportunity for CSCW

Gerolf Nauwerck, Rebecka Cowen Forssell

Infrastructuring for remote night monitoring: frictions in the strive for transparency when digitalising care service

Christoffer Andresson, Michela Cozza, Lucia Crevani, Jonathan Schunnesson

Exploring Forced Migrants (Re)settlement & the Role of Digital Services

Ana Maria Bustameante Duarte, Auriol Degbelo, Christian Kray

Exploring the Impact of Video on Inferred Difficulty Awareness

Jason Carter, Mauro Carlos Pichiliani, Prasun Dean

Coordination, Communication, and Competition in eSports: A Comparative Analysis of Teams in Two Action Games

Viktoriya Lipovaya, Yuri Lima, Pedro Grillo, Carlos Eduardo Barbosa, Jano Moreira de Souza, Francisco José de Castro Moura Duarte

Reconsidering online reputation systems

Anna Wilson, Stefano De Paoli

Blockchain and CSCW – Shall we care?

Wolfgang Prinz

Towards a Better Understanding of Availability and Interruptibility with Mobile Availability Probes

Mirko Fetter, Anna-Lena Müller, Petr Vasilyev, Laura Marie Barth, Tom Gross

Revive Old Discussions! Socio-technical Challenges for Small and Medium Enterprises within Industry 4.0

Thomas Ludwig, Christoph Kotthaus, Martin Stein, Volkmar Pipek, Volker Wulf

Supporting Collaboration in Small Volunteer Groups with Socio-Technical Heuristics

Alexander Nolte, Isa Jahnke, Irene-Angelica Chounta, Thomas Herrmann